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RND223SCE/IT

J & K BOARD OF TECHNICAL EDUCATION

Semester: 3RD Branch: Computer Engineering\IT Subject: Operating System Scheme: New Session: ND22 Time: 3 Hrs M.M.: 100 Note:- Attempt any five Questions. All Questions carry equal marks. a) What do you understand by operating system? What are the types of Q1. operating system. (10) b) Explain briefly the concept of memory organization in operating system. (10)Q2. **Explain:** a) Paging b) Virtual Memory (20) a) What do you understand by deadlock? Explain the conditions that are Ø3. responsible for deadlock. (10) b) How can deadlock be prevented. (10) What do you understand by a process? Explain various states of a process? 04. (20)With the help of an example, Explain Round Robin CPU scheduling? Q5. (20)Explain the various types of file systems? Q6. (20) Q7. Briefly explain the structure of Linux Operating System? (20)Explain in detail about process Synchronization? Q8. (20)Q9. Define/Explain: a) Segmentation w.r.t the functions of operating system c) Job Scheduler d) Process Scheduler b) Spooling (20) a) What is the difference between the process and a thread. Q10. (10)b) Mention few difference between segmentation and paging. (10)

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| Semester: 3 ND Branch: Computer Engineering \ Annual Computer En | | | | |
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| | Subject: Rational Data Base Management System (RDBMS) | | Scheme: New | |
| <u> Iin</u> | ne: 3 Hrs Session: | ND2Z | <u>M.M.: 100</u> | |
| No | te:- Attempt any five Questions. All Qu | estions carry equal marks. | 10 10 10 10 10 10 10 10 10 10 10 10 10 1 | |
| Q1 | Explain briefly about the advantage | es and disadvantages of da | tabase system? | |
| | | | (20) | |
| Q2 | . Explain the role of : | | | |
| | a) Database Administrators | b) System Analyst | | |
| | c) Application Programmers | d) End User | The state of the s | |
| | in a database management system | | (20) | |
| ćQ3 | Explain in detail the concept of 3-lev | el architecture of D3MS? | (20) | |
| Q | What do you understand by Data Inc | lependence also explain its t | ypes? | |
| | | | (20) | |
| Q5 | 4.1 | Model? Explain in detail the | various types | |
| | of Data Models? | | (20) | |
| Q6. | Explain with the help of a diagram an | d an example, the ER Mode: | s? <i>(20)</i> | |
| Q7. | Explain: | | 54.7 | |
| • | a) Primary Key | b) Foreign Key | . (-17) | |
| | c) Referential Integrity | d) Entity Integrity | (20) | |
| Q8. | What do you understand by Normalization? What is the need of | | | |
| | Normalization? | | (20) | |
| Q9 . | Explain with the help of an example: | The second rate of the | e decis | |
| 1 | a) First Normal Form | b) Second Normal Form | (20) | |
| 010 | Explain: | | | |
| QIU. | a) Database Security | b) Locking Method | (20) | |
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Branch: Computer Engineering\IT Semester: 3RD Scheme: New Subject: Digital Electronics Session: ND22 M.M.: 100 Time: 3 Hrs Note:- Attempt any five Questions. All Questions carry equal marks. i) Merition some of the applications of digital signals. (10)Q1. ii) Differentiate between digital and analog signal. (10)What do you understand by 2'S complement? Explain with the help of an Q2. (20) example? Draw the truth table of along with circuit diagram: Q3. b) NAND Gate a) EXOR Gate (20) d) Or Gate c) Nor Gate Explain briefly the basic functions along with the block diagram of MUX? Q4. (20)What do you understand by flip flop? Explain JK flip flop in detail? (20) Q5. What do you understand by Asynchronous and Synchronous counters? Explain Q6. (20)briefly? Explain the following concepts in shift registers: Q7. a) Serial in Parallel out b) Parallel in Parallel out (20)What is a difference between a Latch and a Flip Flop? Explain the concept of a Q8. ring counter along with its timing diagram? (20)Solve the following expression using 4 variable K-Map: Q9. F(w,x,y,z) = E(0,2,4,6,8,10) + D(1,3)(20)Show that a full adder circuit can be constructed using 2-half adders and an Q10. OR gate? (20)

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Branch: Computer Engineering\IT

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Semester: 3RD Subject: Computer Programming Using C Scheme: New Session: ND22 M.M.: 100 Time: 3 Hrs Note:- Attempt any five Questions. All Questions carry equal marks. What do you understand by debugging? Explain in detail the concept of Q1. (20) Algorithm with the help of an example? What do you understand by Constants and Variables in C? Explain the concept Q2. (20) of data types in C? Explain with the help of a suitable example: Q3. b) Do- while loop (20) a) While loop Write a program to Illustrate Break and Switch statements? (20) Q4. What do you understand by a Global and a Local Variable? Explain with the Q5. (20)help of a program, the concept of functions in C? (20) Explain briefly recursion in C? Q6. What is a structure in C? Explain its need and importance? (20)Q7. Explain the concept of strings in C? Explain the various string handling Q8. (20)functions? Explain the concept of arrays in C with the help of a program? (20)Q9. What do you understand by: Q10. b) Files in C a) Strings in C d) Unions in C c) Pointers in C (20)

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| Seme | ester: 3 RD | Branch: Computer Engineering \ I | | |
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| | ect: Multimedia and Applic | ations | Scheme: Nev | |
| Time: 3 Hrs | | Session: ND22 | M.M.: 100 | |
| Note | :- Attempt any five Questi | ons. All Questions carry equ | al marks. | |
| (Q1.) | Explain: | | | |
| | a) Multimedia | b) Hypertext | market (act | |
| Q2.) | c) Hyper graphics Explain: | d) Kiosks | (20) | |
| • | a) Speakers and Printers | b) Plotters | The state of the s | |
| | c) Multimedia Networks | d) OCR | (20) | |
| Q3. Q4. | What do you understand | by multimedia operating sys by compression? Explain its | tems? (20) various types? (20) | |
| Q5. | What do you understand file formats? | I by file format? Write down | various audio and video (20) | |
| Q6. | What do you understand Photoshop? | d by frame rate? Explain few | selection tools used in <i>(20)</i> | |
| | • | ad by Bhotochan Warkshan | (10) | |
| Q7. | a) What do you understand by Photoshop Workshop. (10)b) What is the difference between a magic eraser and a simple eraser tool. | | | |
| | b) What is the difference | Detween a magic craser and | (10) | |
| Q8. | What is authoring? Briefly | explain? | (20) | |
| | | | | |
| <i>Q9</i> . | Explain: a) Bitmap | b) Vector Graphic | (20) | |
| | Il alifformanco h | notween CD and DVD. | (10) | |
| Q10. | a) What is the difference bb) Explain how virtual real | ity is useful. | (10) | |
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